

# GRAND THEFT AUTO

## REGISTRY REPAIR TOOL

### ABOUT FOURTH GENERATION GRAND THEFT AUTO GAMES

Grand Theft Auto IV was released on 29 April 2008, after a six month delay. It was the first Grand Theft Auto game to be released simultaneously for both Sony and Microsoft's video game consoles. In August 2008, Rockstar announced that it was going to publish GTA IV for PC. GTA IV's game engine is the Rockstar Advanced Game Engine (also known as RAGE) used in Rockstar Games Presents Table Tennis and the Euphoria physics engine. The game once again takes place in a redesigned Liberty City that very closely resembles New York City, much more than previous renditions.

Microsoft officially announced a "strategic alliance" with Rockstar Games over the rights to episodic content through their Xbox Live service at their X06 event. This content was released as Grand Theft Auto IV: The Lost and Damned on 17 February 2009, and it was available for download, exclusively for the Xbox 360, this was because of the huge \$50 million that Microsoft paid Rockstar to keep it exclusive. The strategic alliance was however timed and both DLC episodes and the compilation pack were released on 13 April 2010 on PS3 and PC. The expansion adds some new elements to the existing game and focuses on Johnny Klebitz, the vice president of "The Lost" motorcycle gang.

The second Grand Theft Auto IV Downloadable Content instalment was called Grand Theft Auto: The Ballad of Gay Tony and was released on 29 October 2009. Grand Theft Auto: Episodes from Liberty City is a compilation pack released for the Xbox 360 at the same time as The Ballad of Gay Tony. It contains The Lost and Damned and The Ballad of Gay Tony on one disk and does not require an original copy of GTA IV.

Grand Theft Auto IV reintroduced online multiplayer to the series. In most games, a customisable character is used to play, and money earned in game is translated to levels, with more customisation available at higher levels. The game does not offer split screen or LAN multiplayer modes on PlayStation 3 or Xbox 360, but there is LAN on the PC mode. Up to 16 (32 on PC) players can play together, doing a variety of games including Death Match, Cops 'n' Crooks, races, Deal Breaker, and Mafia work as well as team varieties of Death Match, and Mafia work to name just a few.

In chronological order the fourth generation Grand Theft Auto games are

- Grand Theft Auto IV, Set in: 2008 - Released in: 2008



- Grand Theft Auto IV: The Lost and Damned, Set in: 2008 - Released in: 2009



- Grand Theft Auto: The Ballad of Gay Tony, Set in: 2008 - Released in: 2009.



The rating of these games are Mature 17+ (by ESRB)



## **SYSTEM REQUIREMENTS FOR GTA IV & EFLC**

### **Supported Operating Systems are:**

Windows Vista (plus Service Pack 1)

Windows XP (plus Service Pack 3)

plus DirectX 9

plus Microsoft .NET Framework 3.5

### **Minimum Hardware Requirements:**

Processor: Intel Core 2 Duo 1.8Ghz, AMD Athlon X2 64 2.4Ghz

Memory: 1.5GB

Free Hard Drive Space: 16GB

Video Card: 256MB NVidia 7900 / 256MB ATI X1900

DirectX 9 compatible Stereo Sound Card

Keyboard

Mouse

### **Recommended Hardware Requirements:**

Processor: Intel Core 2 Quad 2.4Ghz, AMD Phenom X3 2.1Ghz

Memory: 2GB (Windows XP) 2.5GB (Windows Vista)

Free Hard Drive Space: 18GB

Video Card: 512MB NVIDIA 8600 / 512MB ATI 3870

DirectX 9 compatible Surround Sound Card

Keyboard

Mouse

### **Other Requirements:**

Initial activation requires internet connection; Online play requires log-in to Games for Windows - LIVE and Rockstar Games Social Club (13+ to register); requires disc

in drive to play (unlimited installations); software installations required including Sony DADC SecuROM, Adobe Flash, DirectX, and Microsoft's .NET Framework, Games for Windows - LIVE, and Internet Explorer.

It will best if you will use Nvidia video adapter.



**MORE**

This picture is taken from GTA IV.



GTA EFLC



This is a set of two games that are:



## REGISTRY PROBLEMS

Some time with various reasons the registry values of game corrupted or deleted, And game not start. Reasons such as..

- If we install game in different drive and
  - Reinstall operating system
  - Restore drive from backup
- Rename game folder
- Move game folder in any other location

In such type of cases some user whose dot know that how to solve it, they decide to reinstall game. To reinstall game it will too much wastage of time.

***Grand Theft Auto Registry Repair*** allow you to repair registry values.

With ***Grand Theft Auto Registry Repair*** you can easily repair and add new values into registry, even if you do not know anything about registry. This supports two games:

- Grand Theft Auto IV
- Grand Theft Auto Episodes From Liberty City

## HOW TO USE

***Grand Theft Auto Registry Repair*** works with 3 operating systems:

- Microsoft's Windows XP
- Microsoft's Windows Vista
- Microsoft's Windows 7

Note:- To use ***Grand Theft Auto Registry Repair*** Microsoft .NET Framework 3.5 or newer should install into windows.



First extract all files from GTA\_Registry\_Repair\_2.1.0.2.rar to any folder.



Run GTA Registry Repair.exe

Now select game for which you want to add values into registry.



If you select EFLC then you also need to enter your game's language number. If you don't know then set 1033. 1033 is for English.



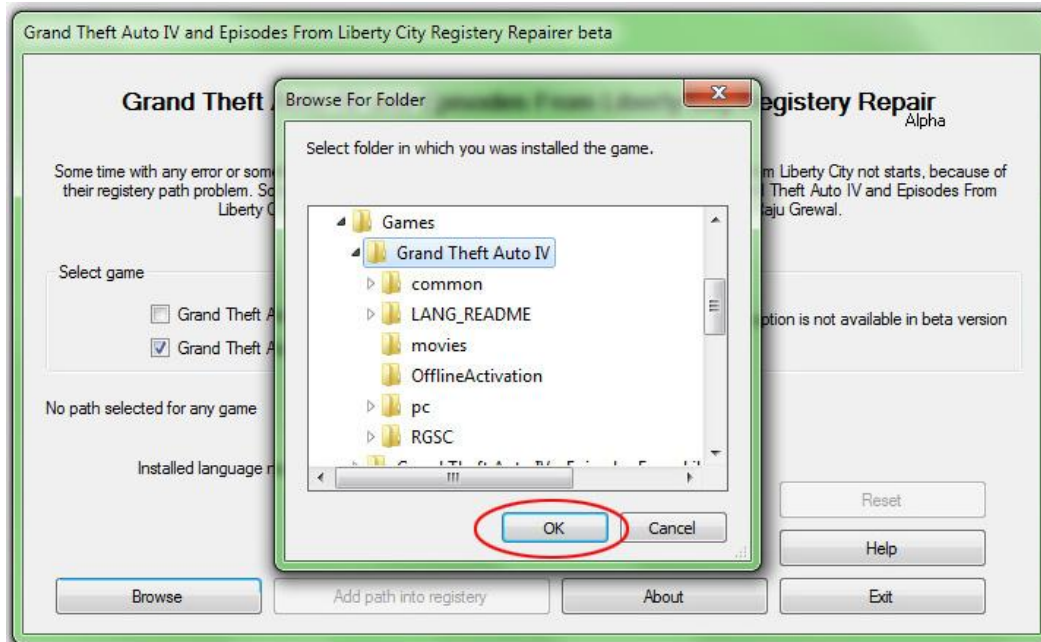


After select game press **Browse** button



Now choose folder in which game is installed





Press **ok** button

Press **Add path into registry** button



Now your game's values have been added into registry & you can play game.

*Thanks*